

Focus plan for Creative Development

Activity - Noisy Animals Date -

Learning intention

Explore the different sounds of instruments

Recognise repeated sounds

Resources

A selection of musical instruments that might sound like an animal noise, e.g. a shaker for the neigh of a horse, a bazooka for the quack of a duck, wood block for hooves etc.

Tape recorder and blank tape

Pictures of different farm animals

How the activity will be carried out

Invite a group of children to come and sit with you. Look at the pictures of the farm animals and talk about the sounds they make. Let the children experiment with their voices for the sounds of the animals. Look at the musical instruments together and ask a child to pick one and play it. Does this sound like any of the farm animals? Which one could it be? Let the children explore the instruments and talk about the different sounds. Using the tape recorder, record each child making the sound of an animal, first with their voices and then with an instrument. Play it back to them and let them say what each animal was.

Questions to ask/Language to use

Listen, sounds, noises, quack, honk, snuffle, clip clop, neigh, moo, baa etc.

Which one sounds like...?

Can you make the noise of a...?

Differentiation (Birth to Three)

Sing rhymes that involve animal noises, like Old MacDonald and Fiddle-eye-Fee. Let the children play with musical instruments, and play along to music on CD.

Extension

Listen to the introduction to Peter and the Wolf where the narrator explains the instruments that make the sounds for each character. Talk to the children about the instruments and sounds they can hear.

Evaluation